*Hash  
Cracking*

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# Cracking Class

## Password Data Class

When an instance of Cracking is initiated with an array of hashes, a passwords set is created for the class comprising the hashes structured as Password data objects. Password objects have values for hash, salt, password, cracked, and attempts. When initiated only hash and possibly salt will hold a value.

## \_crack(passwordStream):

As the logic is much the same for Tasks 1-3 I created a function that could be passed a stream of passwords to be hashed and compared against the passwords set uncracked hashes. If the provided hashes include salts, the steam of passwords will be salted before being hashed and compared.

***Explain***

This means if passwords are salted, rather than a password being hashed once, it will be hashed as many times as there is uncracked passwords

# Tasks

## Task 01

Task01.py initiates Cracking with inputted hashes and calls bruteForce(). BruteForce() creates a password stream bruteForceSteam() which yields rebase(i) with an incrementing i on each call. Rebase() takes a base10 integer and converts it to the base of the provided alphabet - the default being base36 comprising integers and lowercase characters. bruteForceSteam() is passed to \_cracker() which then iterates through all natural number in base36 until the input hashes are cracked. The list of cracked password is then output.

## Task 02

## Task 03